
COMBO DEMO EVENT

uDPM & Caching – Universal Data Path Management & Caching

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Context and objective of this booth

- Besides eliminating infrastructure duplications the UAG concept enables advanced FMC use cases for data path management and in-network content caching.
- Data path management allows redirecting part of mobile data traffic over the fixed/Wi-Fi data paths from the default LTE path, while maintaining connection continuity.
- Caching reduces the amount of traffic and service latency by
 - ◆ optimizing content placement in the network.
 - ◆ Prefetching user requested content by communicating with uDPM

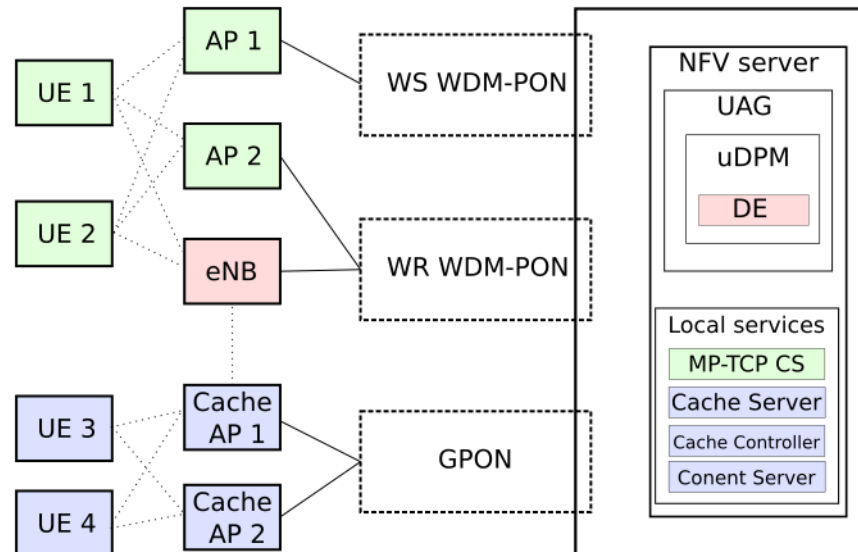
What you will see in this booth

■ uDPM:

- ◆ Handover between two access technologies is "smoothly" performed without connection interruption
- ◆ Handover is initiated by DE at UAG in response to a detected overutilization

■ Caching:

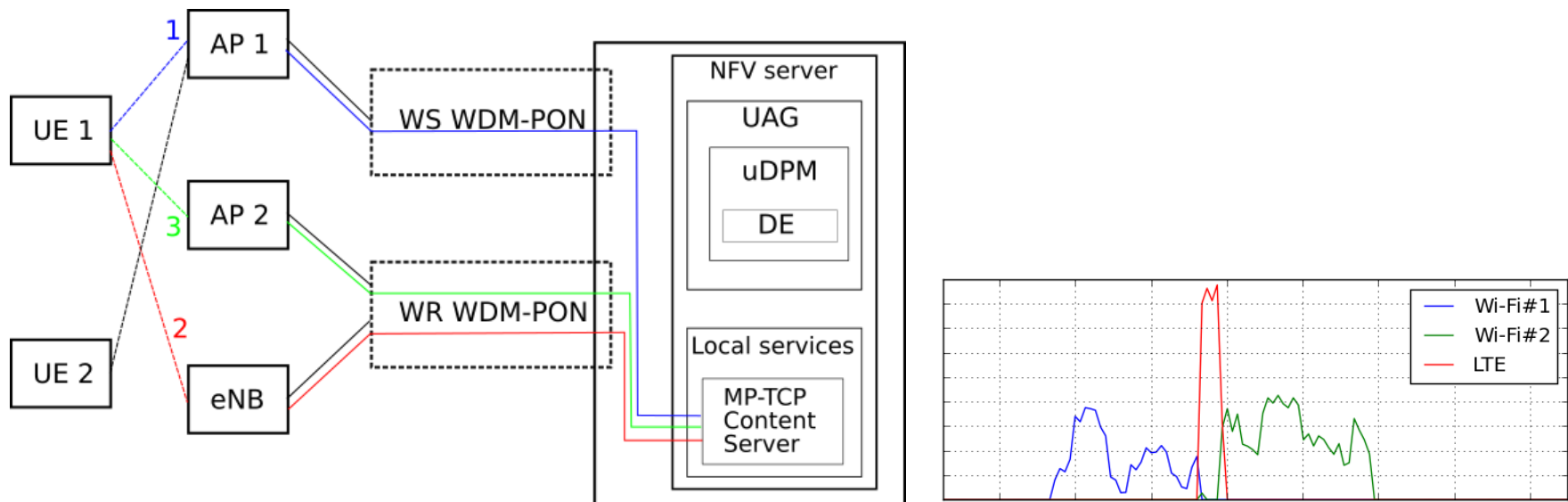
- ◆ Caches enabled in network, content distribution controlled by network (UAG).
- ◆ Caching interacts with DE to achieve an optimal caching/prefetching solution



Test case 1: Smooth handover

■ Network controlled offload/Smooth handover

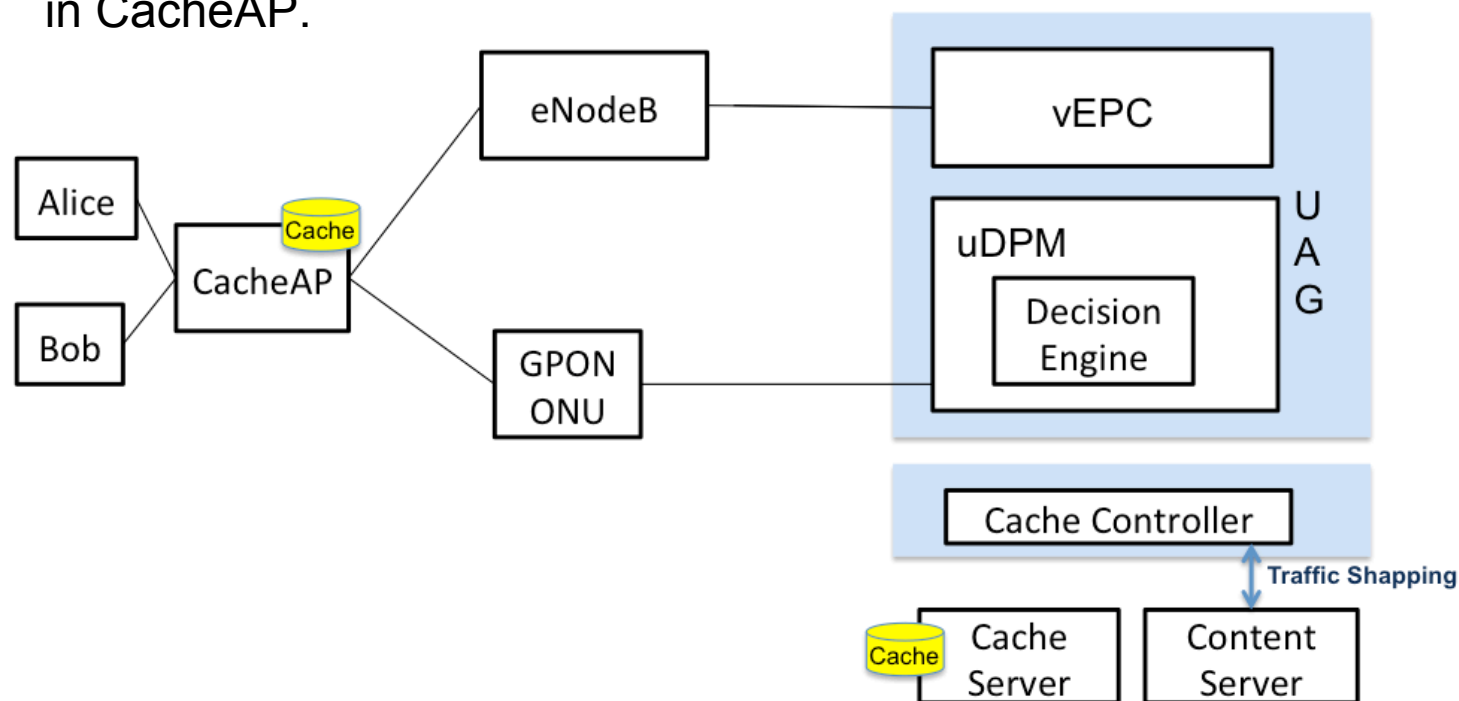
- ◆ Two UEs connected to same AP which gets overloaded
- ◆ DE instructs UEs to change access for better load balancing
- ◆ MP-TCP is utilized to avoid connection interruption
- ◆ Different scenarios based on the availability of AP1, AP2 and LTE



Test case 2: Caching

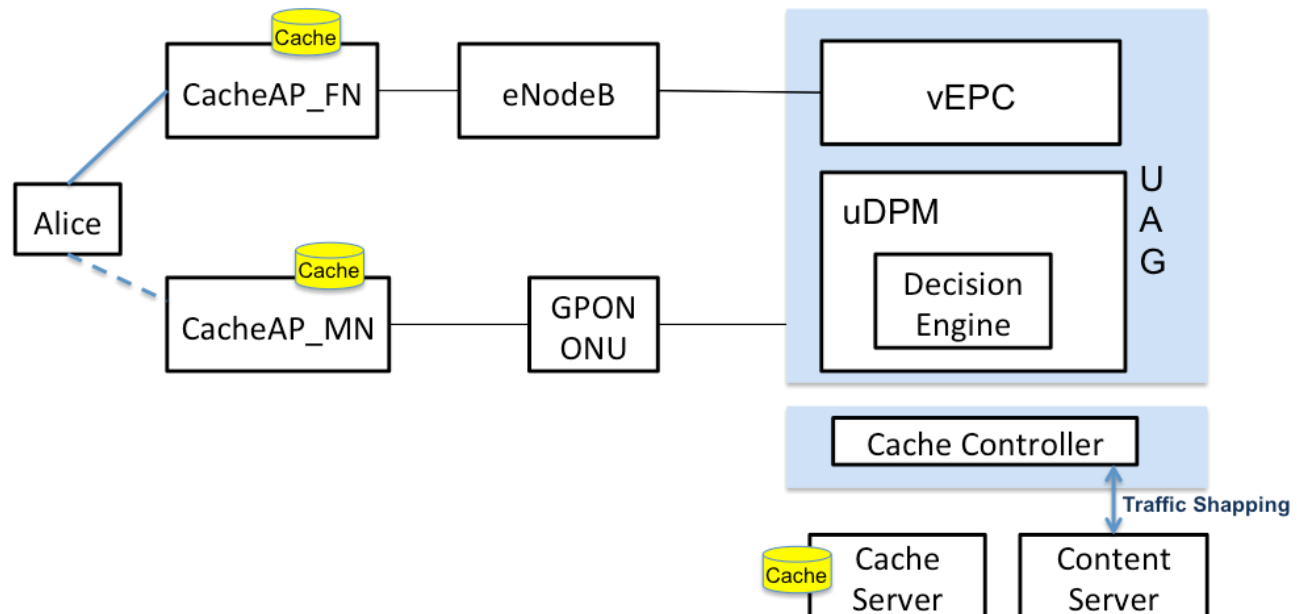
■ Content shared by two users

- ◆ Alice connects to CacheAP and watches video with a low QoS.
- ◆ Bob arrives and connects to CacheAP, and requests the same video that Alice watched.
- ◆ Bob gets good QoS since the video chunks have already been cached in CacheAP.



Test case 3: Prefetching

- Switch from one CacheAP to another (CC and DE)
 - ◆ Alice connects to CacheAP_MN and watches video
 - ◆ Alice arrives home and DE detects Alice disconnecting from CacheAP_MN and decides to switch Alice to CacheAP_FN; DE informs CC about this.
 - ◆ CC asks CacheAP_FN to prefetch Alice's requested video chunks.
 - ◆ When Alice disconnects from CacheAP_MN and connects to CacheAP_FN, video chunks have been cached.



Thank you for your attentions

